

# Biosecurity Recommendations for Beef Shows and Event Exhibitors

## Before the Event

### What to Know

- Event specific exhibition requirements
- Animal movement requirements for interstate movement if you will be showing out-of-state.  
Obtain a Certificate of Veterinary Inspection (CVI, aka "health paper")

- Discuss the risks with your herd veterinarian
- Your animals normal feed and water intake and manure consistency

### What to Do and not to Do

- Clean and disinfect any equipment you will be bringing with you
- Stay home if you or a family member is experiencing signs of the flu
- Bring only healthy animals
- Do not share a trailer with animals from different premises

## At the Event

**Do not share equipment, tools, or supplies with other exhibitors unless cleaned and disinfected between users.**

**Avoid using common water troughs.**

**Cover feed and equipment.**

**Limit contact and co-mingling with cattle from different herds.**

- Limit nose to nose contact
- Stagger stalling to allow space between exhibitors

## After the Event

**Change all clothing before returning home; disinfect boots/shoes.**

**Discard feed, hay and bedding.**

**Isolate for 30 days and observe animals after returning home for signs of illness.**

**Do not share equipment, tools, or water sources with animals that stayed home.**

**Clean and disinfect all equipment you took to the show using approved disinfectants.**

- Remove all organic matter such as hay, feed, and manure prior to disinfection
- Clean and disinfect vehicles and trailers upon arriving home

## If an animal becomes sick at the event

**Report sick animals to show organizers.**

**Follow biosecurity protocols:**

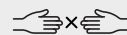
- Isolate from other cattle and people traffic
- Interactions with animals should be limited to those caring for the animal
- Those caring for the animals should limit exposure to other animals
- Use proper personal protective equipment (gloves, coveralls, boots/shoes, etc.)



- Wash hands frequently



- Do not share equipment and supplies between sick and healthy animals



# EXCITE